


Portrait	Identity	Player Information	300 Points
	Name: Thaddeus Carty	Player: Besitzer	Attributes: 190
	Title: Professor	Campaign:	Advantages: 108
	Religion:	Created On: 28.03.2009	Disadvantages: -50
Description			
Race: Human	Height: 5' 7"	Hair: Grey, Wavy, Medium	Quirks: 0
Gender: Male	Weight: 136 lb	Eyes: Blue	Skills: 52
Age: 55	Size: + 0	Skin: Light Tan	Spells: 0
Birthday: September 9	TL: 3	Hand: Right	Race: 0
			Earned: 0

Attributes	Encumbrance, Move & Dodge	Hit Location	Fatigue/Hit Points
Strength (ST): 10	Level Max Load Move Dodge	Roll Where - DR	Current FP: _____
Dexterity (DX): 12	None (0) 20 lb 6 10	- Eye -9 0	Basic FP: 12
Intelligence (IQ): 17	• Light (1) 40 lb 4 9	3-4 Skull -7 2	Tired: 3
Health (HT): 12	Medium (2) 60 lb 3 8	5 Face -5 0	Collapse: 0
Will: 16	Heavy (3) 120 lb 2 7	6-7 R. Leg -2 1	Unconscious: -12
Fright Check: 16	X-Heavy (4) 200 lb 1 6	8 R. Arm -2 1	Current HP: _____
Basic Speed: 6	Lifting & Moving Things	9-10 Torso 0 1	Basic HP: 10
Basic Move: 6	Basic Lift: 20 lb	11 Groin -3 1	Reeling: 3
Perception: 16	One-Handed Lift: 40 lb	12 L. Arm -2 1	Collapse: 0
Vision: 16	Two-Handed Lift: 160 lb	13-14 L. Leg -2 1	Check #1: -10
Hearing: 16	Shove & Knock Over: 240 lb	15 Hand -4 1	Check #2: -20
Taste & Smell: 16	Running Shove & Knock Over: 480 lb	16 Foot -4 1	Check #3: -30
Touch: 16	Carry On Back: 300 lb	17-18 Neck -5 0	Check #4: -40
thr: 1d-2 sw: 1d	Shift Slightly: 1.000 lb	- Vitals -3 1	Dead: -50

Advantages & Disadvantages	Pts	Ref
Advantages		
Eidetic Memory Photographic, +5.	10	B51
Intuition	15	B63
Language Talent	10	B65
Modular Abilities (Book-Learned Wisdom) 2	9	DF 4:8
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Modular Abilities (Book-Learned Wisdom) 4	13	DF 4:8
Wild Talent 1 No Advantage Requirements, +50%.	30	B99
Disadvantages		
Absent-Mindedness	-15	B122
Bad Sight (Farsighted) Mitigator (Glasses), -60%. -6 to Vision rolls to spot items within 1 yd; -3 DX to any close manual task, including close combat	-10	B123
Curious CR: 6 (Rarely).	-10	B129
Oblivious	-5	B146
Sense of Duty Friends & Companions	-5	B153
Stubbornness	-5	B157
Languages		
Language: Common Native, -4; Spoken (Native), +2; Written (Native), +2. With Language Talent	0	B24
Language: Elvish Spoken (Native), +2; Written (Native), +2. With Language Talent	4	B24
Language: Latin Written (Native), +2. With Language Talent	2	B24
Language: Elder Thingish Spoken (Accented), +1; Written (Native), +2. With Language Talent	3	B24

Skills	SL	RSL	Pts	Ref
Alchemy/TL3	14	IQ-3	1	B174
Cartography/TL3	17	IQ+0	2	B183
Cloak	13	DX+1	4	B184
Connoisseur (Literature)	16	IQ-1	1	B185
Hazardous Materials/TL3 (Magical)	16	IQ-1	1	B199
Hidden Lore (Demons)	16	IQ-1	1	B199
Hidden Lore (Elementals)	16	IQ-1	1	B199
Hidden Lore (Faeries)	16	IQ-1	1	B199
Hidden Lore (Lost Civilizations)	17	IQ+0	2	B199
Hidden Lore (Magical Items)	17	IQ+0	2	B199
Hidden Lore (Magical Writings)	17	IQ+0	2	B199
Hidden Lore (Spirits)	16	IQ-1	1	B199
Hidden Lore (Undead)	16	IQ-1	1	B199
Meditation	14	Will-2	1	B207
Observation	15	Per-1	1	B211
Occultism	16	IQ-1	1	B212
Philosophy (Demons)	15	IQ-2	1	B213
Poisons/TL3	15	IQ-2	1	B214
Psychology (Demons)	15	IQ-2	1	B216
Psychology (Elder Things)	15	IQ-2	1	B216
Psychology (Faeries)	15	IQ-2	1	B216
Research/TL3 When below TL8	17	IQ+0	2	B217
Riding (Equine)	11	DX-1	1	B217
Saber	14	DX+2	8	B208
Savoir-Faire (High Society)	16	IQ+0	1	B218
Scrounging	16	Per+0	1	B218
Search	15	Per-1	1	B219
Speed-Reading	17	IQ+0	2	B222
Strategy (Land)	15	IQ-2	1	B222
Teaching	16	IQ-1	1	B224
Thaumatology	14	IQ-3	1	B225

Advantages & Disadvantages	Pts	Ref
Language: Draconish Spoken (Accented), +1. With Language Talent	1	B24
Language: Demonic Spoken (Accented), +1; Written (Accented), +1. With Language Talent	2	B24

Skills	SL	RSL	Pts	Ref
Throwing	13	DX+1	4	B226
Writing	16	IQ-1	1	B228

Melee Weapons	Usage	Lvl	Parry	Block	Damage	Reach	ST
Light Cloak		10	No	10	-	-	-
Natural	Kick	10	No		1d-2 cr	C,1	
Natural	Kick w/Boots	10	No		1d-1 cr	C,1	
Natural	Punch	12	10		1d-3 cr	C	
Saber	Swung	14	11F	No	1d-1 cut	1	8
Saber	Thrust	14	11F	No	1d-1 imp	1	8

Ranged Weapons	Usage	Lvl	Acc	Damage	Range	RoF	Shots	Bulk	Rd	ST
Light Cloak	Thrown	13	+ 1	Special	2	1	T(1)	-4		5

Equipment (23 lb; \$1.000)	?	#	\$	Lb	\$	Lb	Ref
Backpack, Small 40 lb	E	1	60	3	135	7	B288
Paper, Heavy	E	20	1	0,05	20	1	DF1:24
Personal Basics Basic EQ for individual Survival	E	1	5	1	5	1	DF1:23
Scribe's Kit	E	1	50	2	50	2	DF1:24
Cloth Armor	E	1	30	6	30	6	B283
Cloth Gloves	E	1	15	0	15	0	B284
Cloth Sleeves	E	1	20	2	20	2	B283
Leather Leggings	E	1	40	2	40	2	B283
Light Cloak	E	1	20	2	20	2	B287
Saber	E	1	700	2	700	2	B273
Shoes	E	1	40	2	40	2	B284

Notes