


Portrait	Identity	Player Information	300 Points
	Name: <b>Kurt Kalla</b>	Player: <b>Besitzer</b>	Attributes: <b>140</b>
	Title: _____	Campaign: _____	Advantages: <b>143</b>
	Religion: _____	Created On: <b>30.03.2009</b>	Disadvantages: <b>-50</b>
<b>Description</b>			Quirks: <b>0</b>
Race: <b>Gnome</b>	Height: <b>4' 2"</b>	Hair: <b>Grey, Curly, Long</b>	Skills: <b>37</b>
Gender: <b>Male</b>	Weight: <b>49 lb</b>	Eyes: <b>Brown</b>	Spells: <b>0</b>
Age: <b>29</b>	Size: <b>-1</b>	Skin: <b>Tan</b>	Race: <b>30</b>
Birthday: <b>September 12</b>	TL: <b>3</b>	Hand: <b>Right</b>	Earned: <b>0</b>

Attributes	Encumbrance, Move & Dodge	Hit Location	Fatigue/Hit Points
Strength (ST): <b>11</b>	Level Max Load Move Dodge	Roll Where - DR	Current FP: _____
Dexterity (DX): <b>13</b>	None (0) <b>24 lb</b> 5 9	- Eye -9 1	Basic FP: <b>14</b>
Intelligence (IQ): <b>13</b>	• Light (1) <b>48 lb</b> 4 8	3-4 Skull -7 2	Tired: <b>4</b>
Health (HT): <b>11</b>	Medium (2) <b>72 lb</b> 3 7	5 Face -5 0	Collapse: <b>0</b>
Will: <b>13</b>	Heavy (3) <b>144 lb</b> 2 6	6-7 R. Leg -2 1	Unconscious: <b>-14</b>
Fright Check: <b>13</b>	X-Heavy (4) <b>240 lb</b> 1 5	8 R. Arm -2 1	Current HP: _____
Basic Speed: <b>6</b>	<b>Lifting &amp; Moving Things</b>	9-10 Torso 0 1	Basic HP: <b>11</b>
Basic Move: <b>5</b>	Basic Lift: <b>24 lb</b>	11 Groin -3 1	Reeling: <b>3</b>
Perception: <b>13</b>	One-Handed Lift: <b>48 lb</b>	12 L. Arm -2 1	Collapse: <b>0</b>
Vision: <b>13</b>	Two-Handed Lift: <b>192 lb</b>	13-14 L. Leg -2 1	Check #1: <b>-11</b>
Hearing: <b>13</b>	Shove & Knock Over: <b>288 lb</b>	15 Hand -4 1	Check #2: <b>-22</b>
Taste & Smell: <b>13</b>	Running Shove & Knock Over: <b>576 lb</b>	16 Foot -4 1	Check #3: <b>-33</b>
Touch: <b>13</b>	Carry On Back: <b>360 lb</b>	17-18 Neck -5 0	Check #4: <b>-44</b>
thr: <b>1d-1</b> sw: <b>1d+1</b>	Shift Slightly: <b>1.200 lb</b>	- Vitals -3 1	Dead: <b>-55</b>

Advantages & Disadvantages	Pts	Ref
<b>Advantages</b>		
<b>Equipment Bond</b> nicht vergeben	1	
<b>Equipment Bond</b> Tool Kit, Backpack (Engineer (Gadgets))	1	
<b>Gadgeteer</b> Quick, +25.	50	B57
<b>Gizmo 9</b>	45	B57
<b>Luck</b> Usable once per hour of play	15	B66
<b>Talent (Dungeon Artificier) 4</b>	20	
<b>Versatile</b>	5	B96
<b>Disadvantages</b>		
<b>Bad Sight (Nearsighted)</b> Mitigator (Corrective Spectacles), -60%. -6 to Vision rolls to spot items more than 1 yd away; -2 to all melee attacks; double actual distance to the target when calculating the range modifier for ranged attacks	-10	B123
<b>Bad Temper</b> CR: 15 (Almost All The Time).	-5	B124
<b>Compulsive Inventing</b> CR: 6 (Rarely).	-10	B129
<b>Impulsiveness</b> CR: 9 (Fairly Often).	-15	B139
<b>Overconfidence</b> CR: 12 (Quite Often).	-5	B148
<b>Sense of Duty</b> Friends & Companions	-5	B153
<b>Gnome</b>	30	DF3:10
<b>Curious</b> CR: 12 (Quite Often).	-5	B129
<b>Decreased Basic Move 1</b>	-5	B16
<b>Extra Fatigue Points 3</b>	9	B16
<b>Honest Face</b>	1	B101
<b>Night Vision 5</b>	5	B71
<b>Reduced Size 1</b>	0	
<b>Resistant</b> Poison, +15; +3 to all HT rolls to resist, x0.33	5	B81

Skills	SL	RSL	Pts	Ref
<b>Alchemy/TL3</b>	16	IQ-1	4	B174
<b>Armoury/TL3 (Body Armor)</b>	16	IQ-1	1	B178
<b>Armoury/TL3 (Melee Weapons)</b>	16	IQ-1	1	B178
<b>Armoury/TL3 (Missile Weapons)</b>	20	IQ-1	1	B178
<b>Counterfeiting/TL3</b>	11	IQ-2	1	B185
<b>Crossbow</b>	15	DX+2	4	B186
<b>Engineer/TL3 (Gadgets)</b>	16	IQ-1	2	B190
<b>Fast-Draw (Gadget)</b>	17	DX+0	1	B194
<b>Forced Entry</b>	18	DX+1	2	B196
<b>Hazardous Materials/TL3 (Chemical)</b>	13	IQ+0	2	B199
<b>Hazardous Materials/TL3 (Magical)</b>	13	IQ+0	2	B199
<b>Holdout</b>	12	IQ-1	1	B200
<b>Lockpicking/TL3</b>	17	IQ+0	2	B206
<b>Scrounging</b>	21	Per+0	1	B218
<b>Search</b>	12	Per-1	1	B219
<b>Smallsword</b>	15	DX+2	8	B208
<b>Stealth</b>	11	DX-1	1	B222
<b>Throwing</b>	12	DX-1	1	B226
<b>Traps/TL3</b>	20	IQ-1	1	B226

Advantages & Disadvantages	Pts	Ref
<b>Talent (Widget-Worker) 4</b>	<b>20</b>	<b>DF3:10</b>
<b>▽ Languages</b>		
<b>Language: Gnomish</b> Native, -6; Spoken (Native), +3; Written (Native), +3.	<b>0</b>	<b>B24</b>
<b>Language: Common</b> Spoken (Native), +3; Written (Native), +3.	<b>6</b>	<b>B24</b>

Skills	SL	RSL	Pts	Ref

Melee Weapons	Usage	Lvl	Parry	Block	Damage	Reach	ST
<b>Faerie Smallsword</b> SM -1	<b>Thrust</b>	<b>15</b>	<b>10F</b>	<b>No</b>	<b>1d-1 imp</b>	<b>C</b>	<b>3</b>
<b>Natural</b>	<b>Kick</b>	<b>11</b>	<b>No</b>		<b>1d-1 cr</b>	<b>C,1</b>	
<b>Natural</b>	<b>Kick w/Boots</b>	<b>11</b>	<b>No</b>		<b>1d cr</b>	<b>C,1</b>	
<b>Natural</b>	<b>Punch</b>	<b>13</b>	<b>9</b>		<b>1d-2 cr</b>	<b>C</b>	

Equipment (31,22 lb; \$1.500)	?	#	\$	Lb	\$	Lb	Ref
<b>Corrective Spectacles</b> Mitigator: Bad Sight. Break if penetrated.	E	1	150	0,5	150	0,5	DF1:26
<b>Faerie Smallsword</b> SM -1	E	1	400	1	400	1	B273
<b>▽ Pouch</b> 3 lb small items	E	1	10	0,2	30	0,22	DF1:23
<b>Silver Coin</b>	E	5	4	0,004	20	0,02	B264
<b>Small Boots</b>	E	1	80	1,5	80	1,5	B284
<b>Small Heavy Leather Leggings</b>	E	1	60	2	60	2	B283
<b>Small Heavy Leather Sleeves</b>	E	1	50	1	50	1	B283
<b>Small Leather Armor</b>	E	1	100	5	100	5	B283
<b>Small Leather Gloves</b>	E	1	30	0	30	0	B284
<b>Tool Kit, Backpack (Engineer (Gadgets))</b> Basic equipment for Engineer (Gadgets). -2 for other skills	E	1	600	20	600	20	DF1:24

Notes