**Level 0 Druid (3)**

|  |  |  |
| --- | --- | --- |
| # | Spell | Notes |
|  | Create Water | CL 1; 2 gallons |
|  | Detect Magic | CL 1; concentration, up to 1 min |
|  | Purify Food and Drink | CL 1; 1 cu. ft. |

**Level 1 Druid (2)**

|  |  |  |
| --- | --- | --- |
| # | Spell | Notes |
|  | Produce Flame | CL 1; 1 min; 1d6+1 fire as touch |
|  | Endure Elements | CL 1; 24 hours |

**Level 0 Wizard (3)**

|  |  |  |
| --- | --- | --- |
| # | Spell | Notes |
|  | Arcane Mark | CL 1 |
|  | Ghost Sound | CL 1; 1 round |
|  | Mage Hand | CL 1; Concentration |

**Level 1 Wizard (2)**

|  |  |  |
| --- | --- | --- |
| # | Spell | Notes |
|  | Mount | CL 1; 2 hours |
|  | Remove Scent | CL 1; 10 min |